



Neuron

One platform for all IP & SDI processing needs

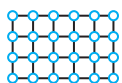
→ evs.com/neuron



Product overview

Neuron offers the most powerful **real-time media processing** capabilities in the industry and can be used to bridge the gap between **SDI** and any type of **IP** media streams, protecting your investments today for future demands. The **FPGA-based** Neuron platform can process dozens of streams with the **lowest possible latency** while consuming only a **fraction of the electrical power** a CPU-based system would use. Since the functionality of each board is defined by the firmware, each processing board can run **all identities**: Bridge, Convert, Compress, Protect, Shuffle and View.

Core benefits



UNPARALLELED DENSITY

A 1 RU Neuron frame, containing two processing boards, has the power to process up to 64 HD channels or 16 UHD channels.



HUGE SET OF FUNCTIONS

Bridging, (de)embedding, synchronization, HDR<>SDR, Back-up switching, firewall, U/D/X conversion, multiviewing and more AV processing. It's all possible using the same platform.



PEACE-OF-MIND OPERATION

EVS is field-proven at providing the most reliable 24/7 support for 365 days a year through our worldwide support offices.



DESIGNED FOR OPTIMIZED TCO

Decreased connectivity costs, increased flexibility in processing functions and on average 60% less power consumption compared to modular equipment.



INTUITIVE GRAPHICAL INTERFACE

The Cerebrum powered control interface uses graphical representations of the processing paths rather than a complex list of parameters.



FUTURE READY

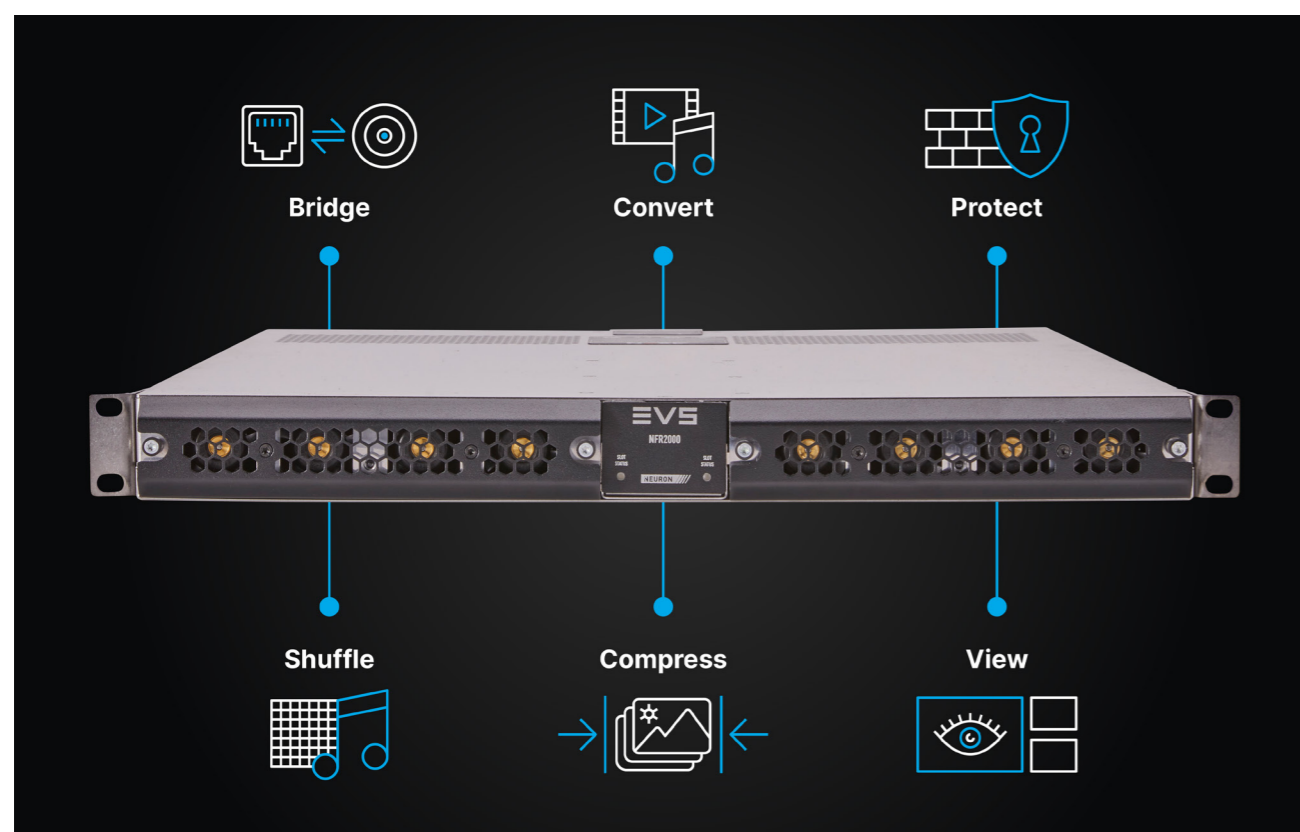
As the broadcast market is changing rapidly, Neuron can adapt to future formats and standards due to its software-defined architecture.

What is Neuron?

- Neuron is a real-time live media processor designed for IP infrastructures while still offering the option to support SDI
- Software defined platform providing maximum flexibility, e.g.: reprogramming a bridge to a multiviewer is possible.
- Ethernet connectivity with multiple redundant true 100Gb/s, 25Gb/s or 10Gb/s ports
- Capable of processing up to 64 Full HD signals or 16 UHD in a 1RU frame containing 2 processing boards
- Can optionally have 80 SDI connectors per frame (40 per processing board) and act as an SDI ↔ IP bridge/gateway
- Compatible with all important standards and technologies like ST2022, ST2110, AES67, MADI, 2SI, SQD, JPEG-XS, Dolby, HDR conversion, and more.



Six identities on one platform



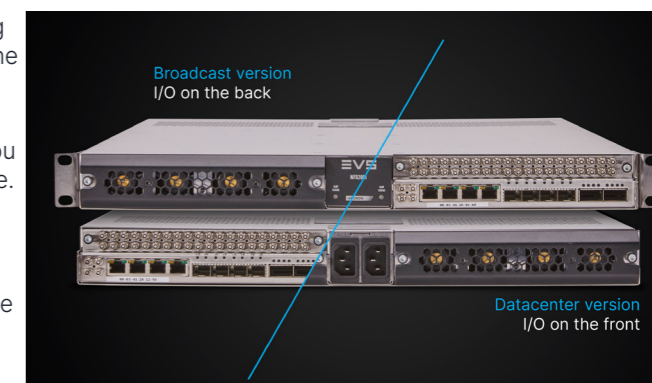
- **Bridge:** bridging SDI ↔ IP and IP ↔ IP, also known as IP gateways.
- **Convert:** audio, video and ancillary data processing, like up/down/cross and HDR conversion.
- **Protect:** auto failover switching and firewall applications for 100% network isolation.
- **Shuffle:** shuffling, routing and processing thousands of audio channels in multiple IP streams.
- **Compress:** low latency JPEG-XS compression for inter-site distribution.
- **View:** low latency live production multiviewing with on-the-fly layout editing capabilities.

Flexible and power efficient hardware

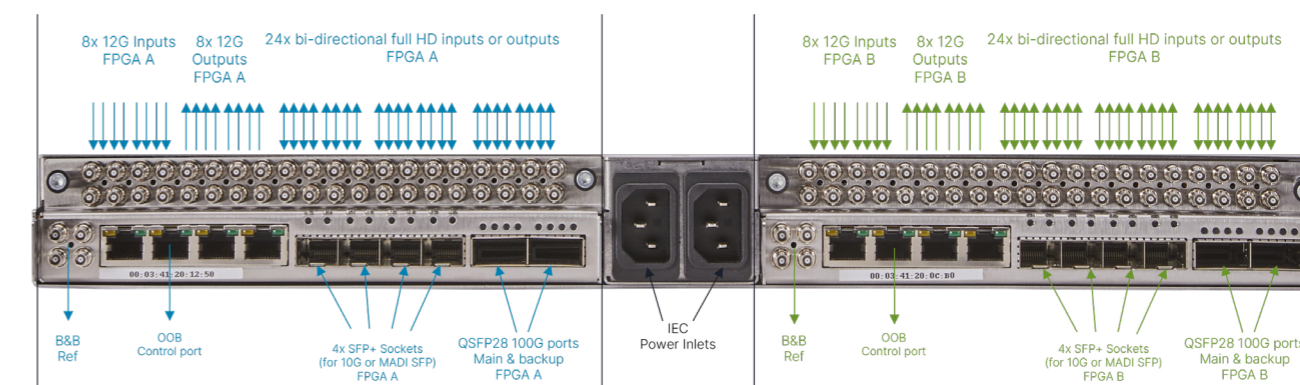
A Neuron frame is only **1RU** high and can contain 2 processing boards. It is available as a **broadcast version**, with all I/O on the back, and as a **datacenter version**, with all I/O on the front.

Each processing board can have **any of the 6 identities**, so you can for instance have a convert and a multiviewer in one frame.

During the development of Neuron, **power consumption** was a very important design criteria. Neuron can process up to 64 1080p signals per frame at less than **250W (~4W/Ch)** in Bridge mode. This is on average **40%** of the competition, and **60%** less than “modular glue”, at 1/6th of the rack-space.



Redundant 100Gb/s IP connectivity with SDI I/O as an option



A Neuron processing board by default has main and backup **100Gb/s** single MAC Ethernet ports based on **QSFP28** sockets. These “red” and “blue” Ethernet ports support **ST2022-7** packet redundancy for all your incoming and outgoing audio, video and anc data IP streams. Some identities can also use the 4x SFP+ sockets for **MADI** or **10Gb/s Ethernet** connectivity. Besides the SFP connections, a processing board by default has 4 HD-BNCs to connect B&B. These reference signals can be synced to PTP, both as input as well as output.

A processing board can optionally be equipped with the SDI expansion board. This expansion board adds **8x 12G SDI inputs**, **8x 12G SDI outputs** and **24 bi-directional 3G SDI I/O** on HD-BNC to the IP connectivity of the main processing board. The bi-directional SDI connectors can be either an input or an output, switchable on-the-fly without requiring a reboot or a firmware update.

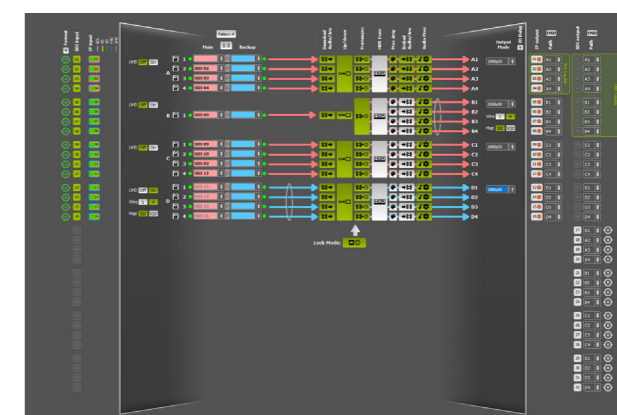
For Dolby en-/decoding, the processing board can optionally be equipped with a **SOC module**, enabling x86 processing.

Fully scalable platform: license only what you use

All Neuron processing boards are generic and can run all identities. The actual number of channels a board can process, and what kind of processing is available on each processing path, is defined by the **base-licenses** and **optional licenses**.

Thanks to this licensing structure, you don't pay for the functionality you don't use. Also, you can add channels and functionality at a later stage without having to buy additional hardware.

The details about which optional licenses are available for each identity can be found in the individual identity Datasheets. You can find these on evs.com/neuron.



Interface of a fully licensed Convert Hybrid in Cerebrum

Bridge

IP gateway and synchronizer for baseband IP and SDI video and audio



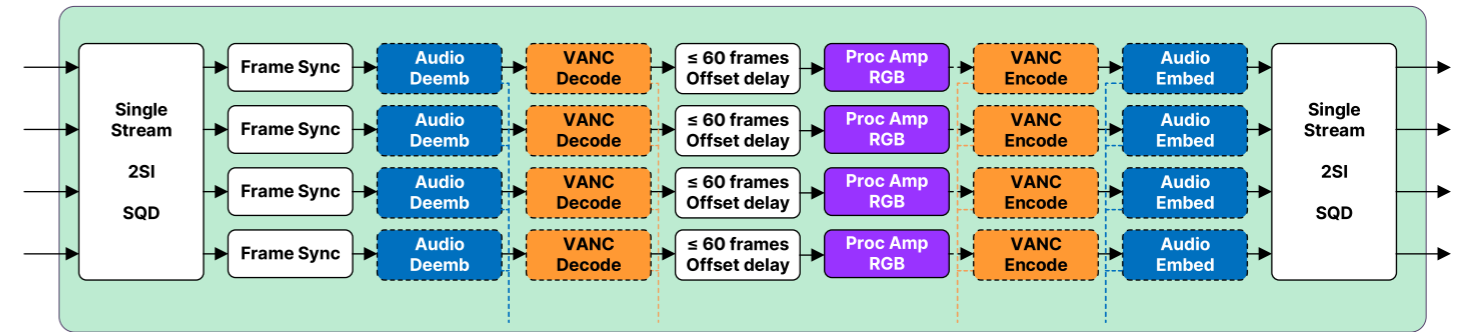
Bridge is an SDI ↔ IP gateway developed for low-latency Live IP infrastructures. Supporting all modern encapsulation standards like ST2022 and ST2110, a Neuron Bridge card can process up to 32 x 1080p feeds (or up to 8x 2160p feeds) to and from SDI and IP via redundant 100GbE network interfaces. The various available configurations enable bridging in either direction in groups of 8 FHD (= 2 UHD) processing paths per base-license.

A Neuron Bridge can process up to 32 channels of video and multiple channels of audio in half a rack unit (since a single 1RU Neuron chassis can house 2 Bridge

cards). Repackaging ST2022-6/7 to and from 2110-20/30 is also possible. Each video channel is capable of frame-synchronizing, color correcting, de-embedding or embedding and audio gain/phase/delay. Combining four signal paths will offer UHD handling, including remapping/gearboxing 4-wire SQD or SI to 1-wire SI or the other way around.

Bridge can optionally be equipped with the SDI expansion module, which supports up to 40 x SDI I/O via HD-BNC connectors. The SDI board activation license is always included.

Zoom-in on one of the processing paths (1x UHD or 4x full HD)



The Bridge can have up to 8 of these UHD processing paths. Depending on the configuration, these processing paths include framesyncs, audio and VANC de-embedders (on the SDI to IP paths), video offset delay, VANC and audio embedders (on the IP to SDI paths), color correcting proc amps, audio gain/phase/delay functionality and UHD remapping.

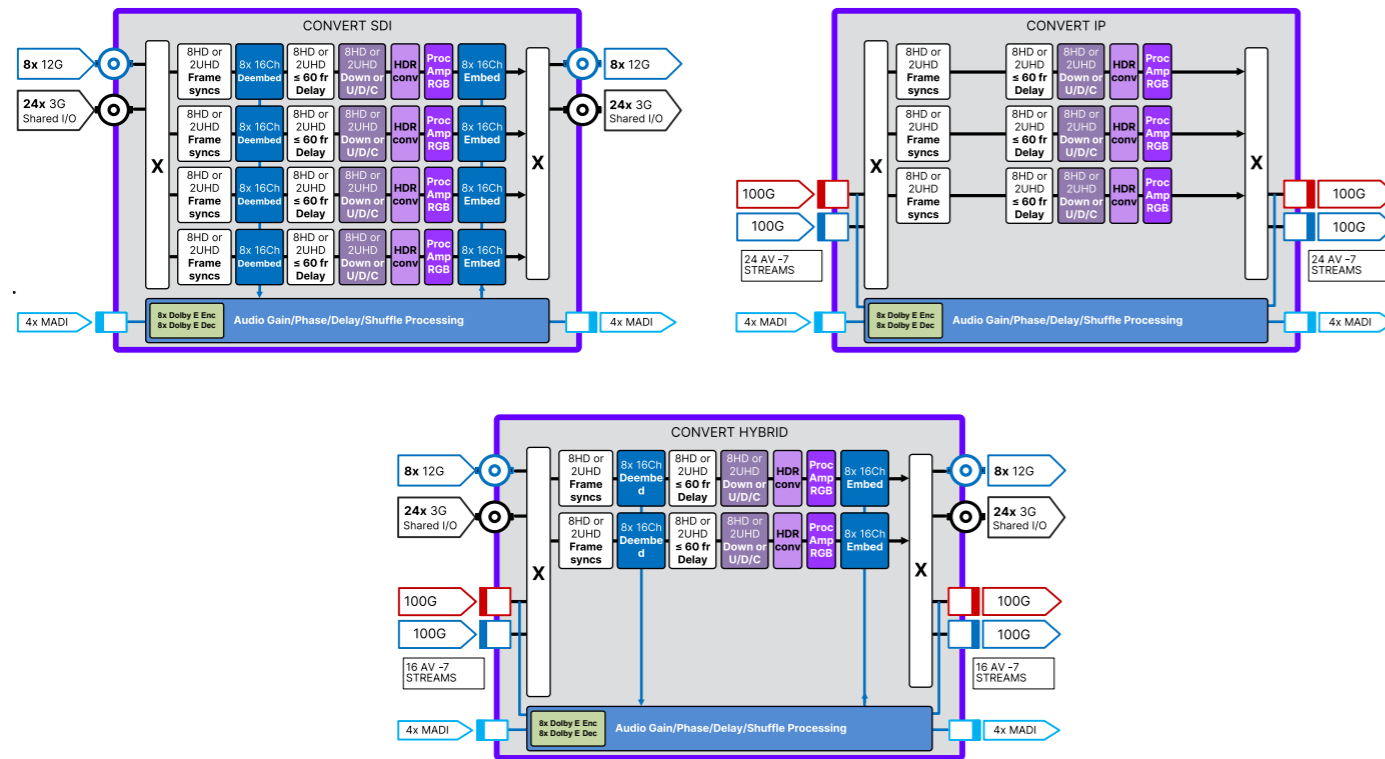
Features

- Supports asynchronous SDI inputs
- Standards supported: UHD (single wire 2Si, 4 wire SQD/2Si), FHD Level-A, HD, SD SDI, ST2022 and ST2110 on 50Hz and 59.94Hz. (2160p, 1080p, 1080i and 720p)
- UHD remapping (gearboxing) of single wire to four-wire SQD/2Si and vice versa
- Up to 32 IP video I/O streams, 32 IP audio I/O streams and 32 IP anc data I/O streams
- Up to 32 channels of bridging SDI to/from IP (requires optional SDI expansion board)
- Up to 32 channel frame-sync to local clock on external ref (B&B or ST2059)
- Up to 32 channels video offset delay of up to 60 frames
- Up to 32 times 16 channel audio de-embedding or embedding
- Up to 32 times Proc-amp for RGB, YCrCb and RGB-Black gains and black and white clip
- Audio gain/phase and stream offset delay
- Up to 4x64 channels MADI IO (optional)
- Mono channel audio matrix (De-embedded audio, ST2110-30 inputs and optional MADI inputs), Controllable via SW-P-08 protocol
- Dual QSFP28 100Gb/s single-MAC
- Transparency of VANC data to ST2110-40 in SDI and vice versa with possibility to shuffle streams
- PTP Network timing with slave functionality on the Ethernet ports, compliant with SMPTE ST2059-2 (BMCA)
- External black burst inputs
- Possibility to output 2x Analog bi-level reference locked to PTP
- Redundant IP streams in and out (double stream or ST2022-7 compliant)
- Multicast and unicast configurable per streams
- Stream and Ethernet port redundancy
- Compatible protocols: ACPv2, DNS, IGMPv2, IGMPv3, LLDP, DHCP, SDP, NMOS IS04, NMOS IS05, 802.1as, ST2059-1/2, ST2022-6/7, ST2110-20/30/31/40

For more detailed block schematics, ordering information and technical specifications, please refer to the [Bridge datasheet available on evs.com/neuron](https://www.evs.com/neuron)

Convert

IP gateway, synchronizer and format converter for IP and SDI baseband video and audio



Convert is a multi-channel video and audio processor developed for low-latency and high-bandwidth IP and/or SDI-based infrastructures. Depending on the version and active base-licenses, Convert is capable of processing up to 32 Full HD signals, or up to 8x UHD signals, and transport them over redundant (-7) IP streams or SDI I/O.

One base-license activates 8 Full HD (= 2 UHD) processing paths. The Convert SDI can have 4 of these base-licenses (so up to 32 FHD = 8 UHD channels), the Convert IP can have 3 base-licenses (so up to 24 FHD = 6 UHD channels) and the Convert Hybrid can have 2 base-licenses (so up to 16 FHD = 4 UHD channels)

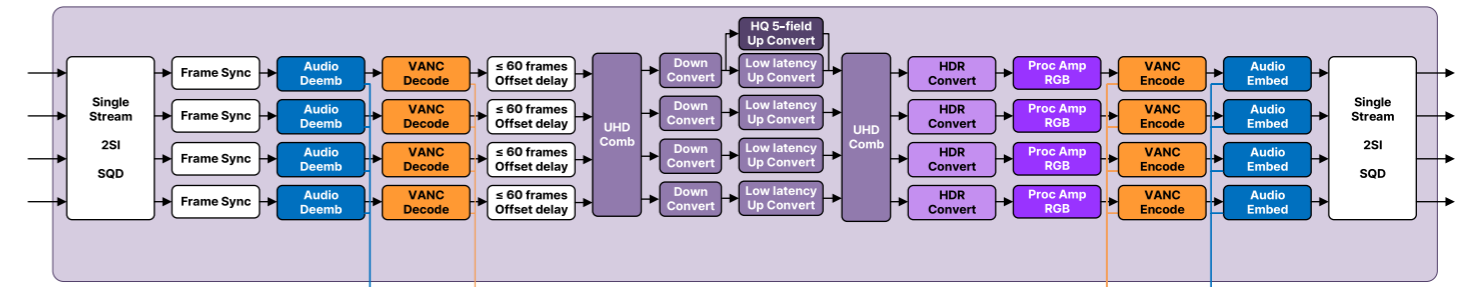
The Convert can perform many video and audio processing functions. Depending on the active licenses it can perform framesyncing, audio and VANC de-embedding, video offset delay (optional), up/down/cross conversion (optional) with high quality deinterlacing (optional), UHD remapping, HDR conversion (optional), color correcting proc amps (optional), VANC and audio embedding and audio gain/phase/delay functionality (optional). Combining four FHD paths will offer

UHD processing. Virtually any baseband signal can be processed, from SD all the way up to UHD.

When a Convert is expanded with the optional SDI I/O module, 40 HD-BNC SDI connectors are added to allow easy integration of IP into existing SDI baseband operations, simultaneously acting as bridge.

Optionally Convert offers additional audio I/O with 4x MADI licenses (MADI SFPs not included) and up to 8 Dolby E encoders and 8 Dolby E decoders, licensable per decoder and encoder. The Dolby E encoding and decoding licenses require the SMARC expansion module to be installed on the processing board.

Zoom-in on one of the processing paths (1x UHD or 4x full HD)



Depending on the configuration (SDI, IP or Hybrid) the Convert can have up to 8 of these UHD processing paths. Depending on the active licenses, these processing paths include framesyncs, audio and VANC de-embedders, video offset delay (optional), up/down/cross converters (optional), a high quality deinterlacer (optional), UHD remapping, HDR converters (optional), color correcting proc amps (optional), VANC and audio embedders and audio gain/phase/delay functionality (optional).

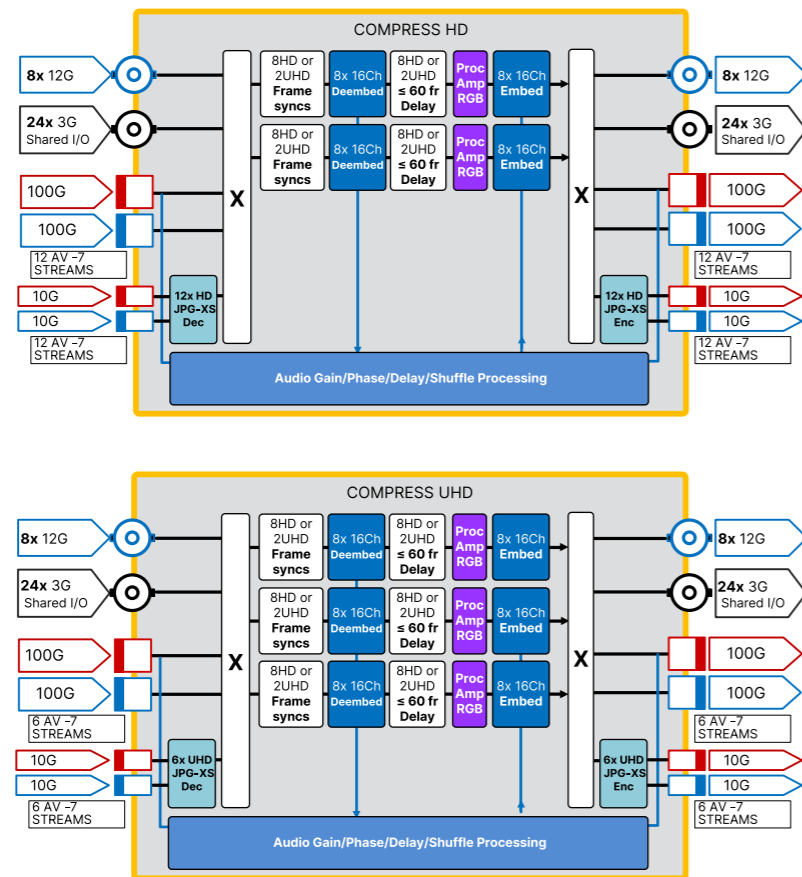
Features

- Standards supported: UHD-SDI (12G single wire or four-wire in 4 Quadrants or 2SI), 3G-SDI level A, HD-SDI, ST2022-6/7 and ST2110-20/30/31/40.
- Up to 24 IP video, audio and ancillary data talkers and listeners with the Convert IP configuration, and Up to 16 IP video, audio and ancillary data listeners and talkers with the Convert Hybrid configuration
- Up to 16 channels of bridging SDI to/from Ethernet with the Convert Hybrid configuration (requires SDI expansion board)
- 8x frame-sync to local clock on external ref (B&B or ST2059) per base-license
- Either 8x FHD / 2x UHD down conversion or 8x FHD / 2x UHD up/down/cross conversion with 2x high quality 5-field de-interlacers per base-license
- 8x HDR conversion, (adaptive or LUT-based) per base-license
- 2x UHD remapping (SQD from/to 2SI, 4 wire from/to 1 wire) per base-license
- 8x 16 channel audio de-embedding per base-license
- 8x 16 channel audio embedding per base-license
- 8x Proc-amp for RGB, YCrCb and RGB-Black gains and black and white clip per base-license
- Individual audio channel gain/phase and audio stream offset delay
- Mono channel audio matrix
- Up to 4x64 channels MADI IO
- Up to 8 Dolby E encoders and 8 Dolby E decoders
- Clean switch and fast switch capabilities between all inputs (IP and/or SDI)
- Clean switch between incoming SDI and IP signals
- Each SDI or IP input can be used as a back-up signal for an SDI or IP output
- Redundant IP signals in and out (double stream or ST2022-7)
- Transparency of VANC data to ST2110-40 in SDI capable configurations
- PTP Network timing with slave functionality, compliant with SMPTE ST2059-2 External black burst inputs
- Audio synchronization
- 2x Analog bi-level reference out
- Multicast and unicast selectable per streams
- Selectable VLAN and priority per stream
- Compatible protocols: ACPv2, DNS, IGMPv2, IGMPv3, LLDP, HDCP, SDP, NMOS IS04, NMOS IS-05, 802.1as, ST2059-1/2, ST2022-6/7, ST2110-20/30/31/40

For more detailed block schematics, ordering information and technical specifications, please refer to the [Convert datasheet available on evs.com/neuron](https://www.evs.com/neuron)

Compress

Visually lossless, ultra-low latency, multichannel JPEG XS compression



Compress centers around JPEG XS decoding and encoding. The JPEG XS (ISO/IEC 21122) standard is a lightweight low latency image and video compression algorithm (codec) that maintains visually lossless compression. The typical compression ratio is between 1:6 and 1:12, so a UHD signal which uses 12Gb/s normally, would require 1Gb/s after JPEG XS compression and is still visually lossless. There are 2 configurations available with various numbers of HD or UHD JPEG XS encoders and decoders.

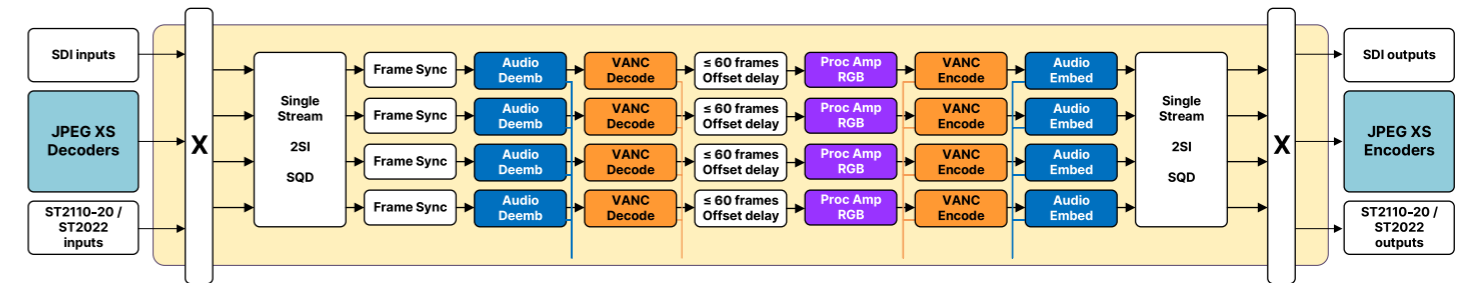
Besides JPEG XS compression, the Compress configurations use the 100Gb/s QSFP28 interfaces for all baseband streams (uncompressed ST2110-20 and ST2022 streams) and the 10Gb/s SFP+ interfaces for all compressed I/O (ST2110-22 streams), meaning what's going in the card is physically separated from what goes out of the card, turning it into a perfect Firewall for IP infrastructures.

Like most Neuron cards, the Compress configurations have

frame synchronizers, audio and VANC de-embedders, video offset delay, color correcting proc amps and VANC and audio embedders on all processing paths. The audio embedders can embed any of the audio in the audio matrix coming from the audio de-embedders and the ST2110-30 IP audio input streams.

Optionally, the Compress can be expanded with an SDI I/O module. This will add physical HD-BNC SDI connectors and allows easy integration of video over IP with existing SDI baseband operations, simultaneously acting as bridge.

Zoom-in on one of the processing paths (1x UHD or 4x full HD)



The Compress UHD has up to 6, and Compress HD has up to 4 these processing paths. Depending on the active licenses, these processing paths include framesyncs, audio and VANC de-embedders, video offset delay (optional), color correcting proc amps (optional), VANC and audio embedders and audio gain/phase/delay functionality (optional). Outside the processing paths, in front and behind the muxes, there are the multiple optional JPEG-XS encoders and decoders.

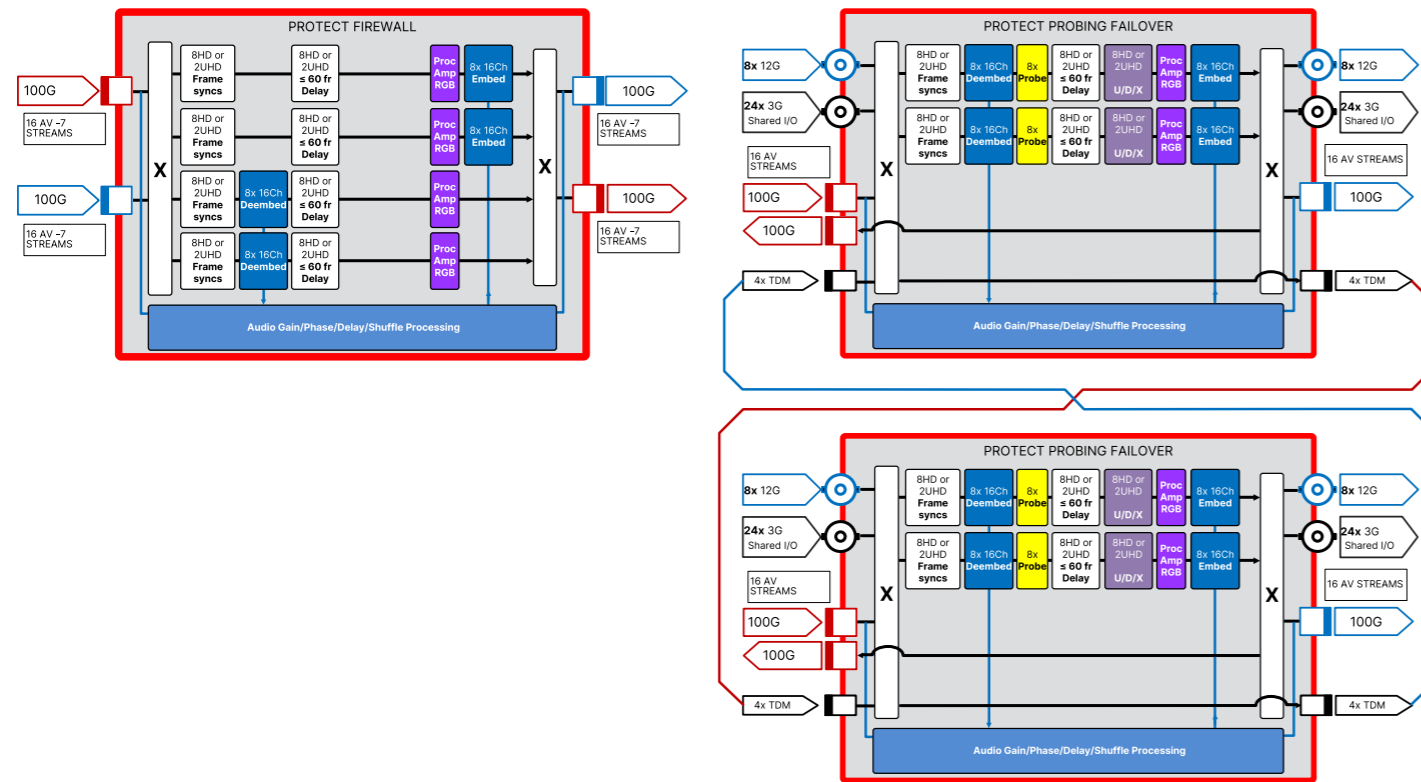
Features

- Standards supported: UHD, 3G-SDI level A, HD-SDI, ST2022 and ST2110-20/22/30.
- JPEG XS Encoding output as ST2110-22
- JPEG XS Decoding received as ST2110-22
- ST2110-22 streams in and out available on 10GbE interfaces
- Processing channels can be used in transparent mode allowing for gateway functionality
- Up to 24 IP video listeners and 24 IP audio listeners
- Up to 16 channels of bridging SDI to/from Ethernet (requires SDI optional board)
- Up to 24 channel frame-sync to local clock on external ref (B&B or ST2059)
- Up to 24 times 16 channel audio de-embedding
- Up to 24 times 16 channel audio embedding
- Up to 24 times Proc-amp for RGB and RGB-Black gains
- Individual audio channel gain/phase and stream offset delay
- Mono channel audio matrix
- Clean switch and fast switch capabilities between all inputs (IP and/or SDI)
- Clean switch between incoming SDI and IP signals
- Each SDI or IP input can be used as a back-up signal for an SDI or IP output
- Redundant IP signals in and out (output port replication, ST2022-7 compliant)
- PTP Network timing with slave functionality, compliant with SMPTE ST2059-2 External black burst inputs
- Audio synchronization
- 2x Analog bi-level reference out
- Multicast and unicast selectable per streams
- Selectable VLAN and priority per stream
- Compatible protocols: ACPv2, DNS, IGMPv2, IGMPv3, LLDP, HDCP, SDP, NMOS ISO4, NMOS IS-05, 802.1as, ST2059-1/2, ST2022-6/7, ST2110-20/22/30

For more detailed block schematics, ordering information and technical specifications, please refer to the [Convert datasheet available on evs.com/neuron](https://www.evs.com/neuron)

Protect

Bi-directional IP Firewall and Dual Card Probing Failover Switch



The Protect identities guarantee and safeguard signals coming in and going out of facilities and interconnections between venues. The Protect Firewall (PFG1616) can be used as a bi-directional IP Firewall for complete isolation between facilities. The Protect Failover (PXG1616) is a dual card solution. 2 PXG1616 together will act as multi-channel integrity checking failover switches and firewalls in one, ideally suited for handover/payout center applications.

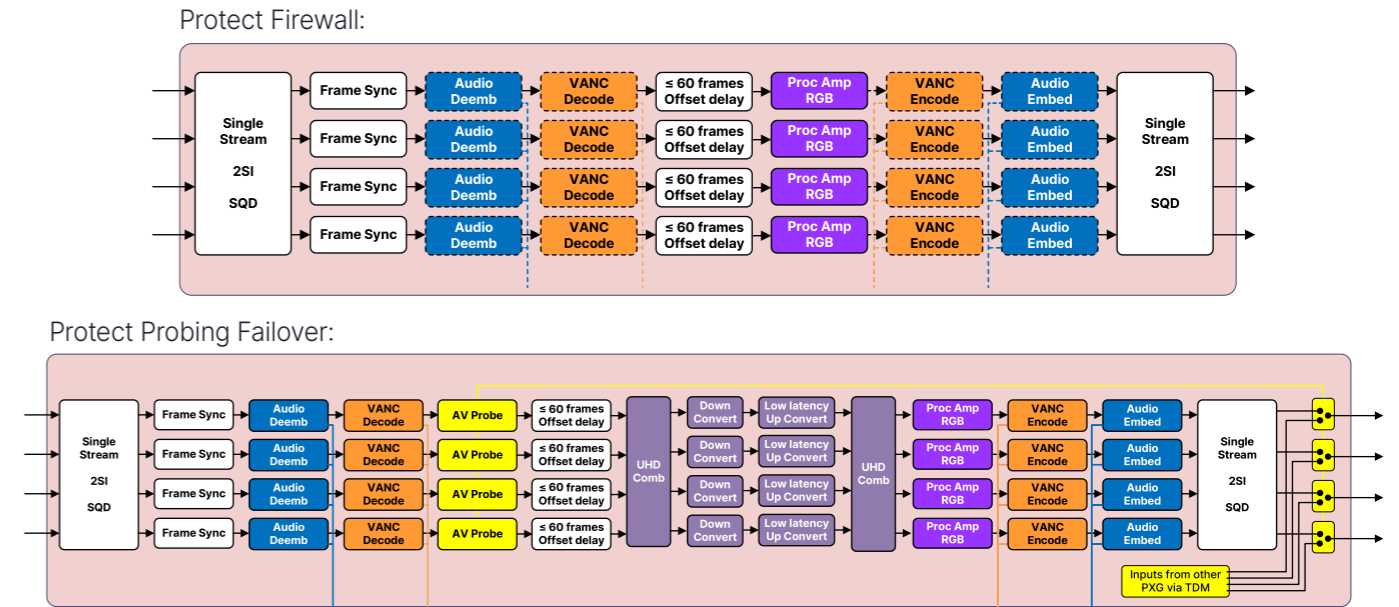
Using all modern ST2022 and ST2110 encapsulation standards, the Protect Failover is also capable of bridging up to 16x 3Gb/s or 4x 12Gb/s SDI signals (requires optional SDI board) to redundant 100G Ethernet I/O. Besides bridging, it can also do low latency up/down/cross conversion (optional).

The Protect Probing Failover can have up to 4 UHD processing paths (= 16 Full HD). Depending on the active licenses, these processing paths include framesyncs, audio and VANC de-embedders, Audio/video/VANC probes,

video offset delay (optional), up/down/cross converters (optional), UHD remapping, color correcting proc amps (optional), VANC and audio embedders and audio gain/phase/delay functionality (optional). The fail-over switches, controlled by the probes, are at the end of the processing paths. Two of these cards are interconnected via 4 SFP+ connections. These connections do not use Ethernet as a transport layer but our own TDM bus. You can use a Direct Attached Copper wire (DAC) or a fiber connection if the frames are more than 1m (3ft) apart. This application gives you full redundant probing and 100% IP isolation.

The Protect Firewall can have up to 8 UHD processing paths (= 32 Full HD). These processing paths include framesyncs, audio and VANC de-embedders (incoming signal paths), video offset delay (optional), color correcting proc amps (optional) VANC and audio embedders (outgoing signal paths), audio gain/phase/delay functionality (optional) and UHD remapping.

Zoom-in on one of the processing paths (1x UHD or 4x full HD)



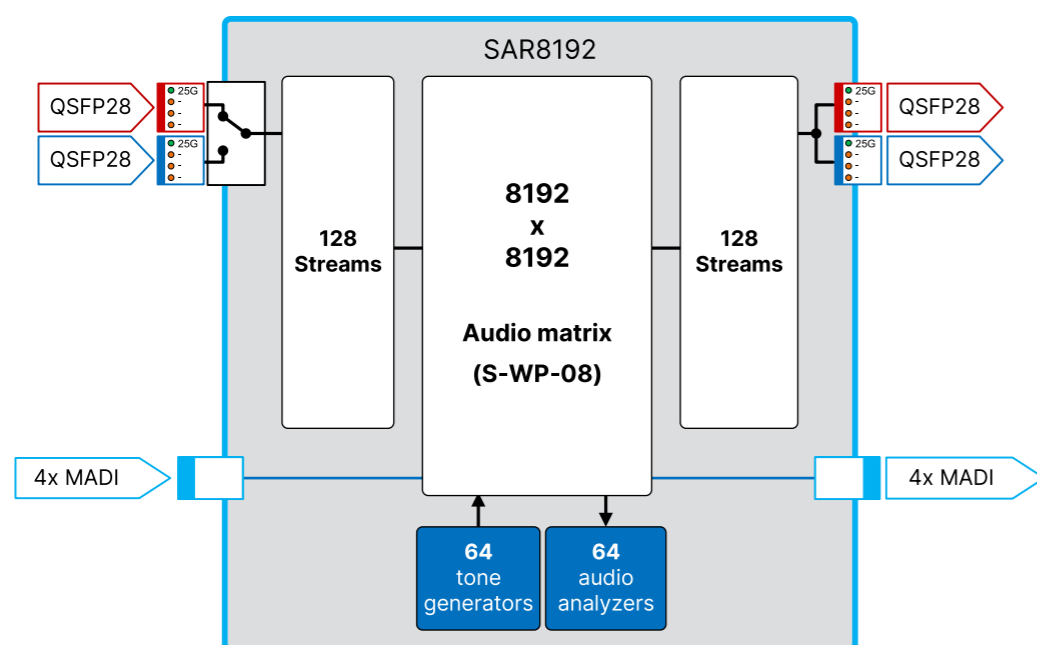
Features

- Supports asynchronous inputs
- Video Standards supported: UHD (single wire 2Si, 4 wire SQD/2Si), FHD Level-A, HD, SD, ST2022 and ST2110 on 50Hz and 59.94Hz.
- UHD remapping (gearboxing) of single wire to four-wire SQD/2Si and vice versa
- Frame-syncs to local clock on external ref (B&B or ST2059) on each processing path, with tracking audio delay
- Audio de-embedding and embedding
- Individual audio channel gain and phase, and audio stream delay (optional)
- True IP isolation using both 100Gb/s single MAC QSFP's. What comes in on QSFP 1, goes out on QSFP 2 and vice versa.
- Protect Failover Probing functions: SDI carrier detect, TRS validation, ANC checksum validation, video content freeze detection with ROI, video content black detection with ROI, VANC WST and OP47 presence detection, Timecode availability, audio channel detection, Audio silence detection, Audio Clip/5 sample full-scale indication
- The Protect Failover can clean switch between local signals and signals coming from another similar card via the TDM bus links on the 4 SFP+ connections.
- In the Protect Failover an extensive probing matrix allows adjustment of individual classes of importance of the channels next to the main and backup channels.
- The Protect Failover can bridge up to 16 channels SDI channels to/from IP (ST2022-6 or 2110-20/30) (optional)
- Protect Failover can perform up/down/cross conversion from and to a maximum of 16x 1080p or 4x 2160p (optional)
- Clean audio switch-over through V fade
- Redundancy in IP signals: Each SDI or IP input can be used as a back-up signal for an SDI or IP output. A single SDI or IP input can be replicated to 2 IP outputs for creating identical stream (port replication)
- PTP Network timing with slave functionality on the Ethernet ports, compliant with SMPTE ST2059-2
- External black burst inputs and 2x Analog bi-level reference out
- Multicast and Unicast selectable per streams
- Selectable VLAN and priority per stream
- Compatible protocols: ACPv2, DNS, IGMPv2, IGMPv3, LLDP, DHCP, SDP, NMOS IS04, NMOS IS05, 802.1as, ST2059-1/2, ST2022-6/7, ST2110-20/30/31/40

For more detailed block schematics, ordering information and technical specifications, please refer to the [Protect datasheet available on evs.com/neuron](https://www.evs.com/neuron)

Shuffle

IP audio matrix/shuffler for 8192 individual channels



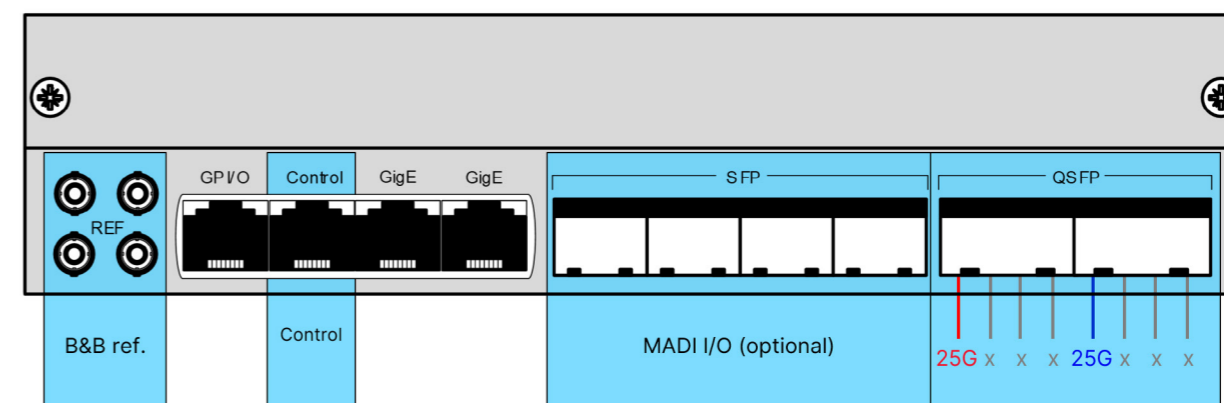
With IP based audio formats, like ST2110-30/31 and AES67, the amount of audio channels within a broadcast facility can easily grow into the thousands. Managing which channels belong in which audio streams and shuffling the various channels from one stream to the other is becoming quite a challenge. With Neuron Shuffle, you can shuffle, mix, gain and delay thousands of audio channels.

Neuron Shuffle is a 8192 x 8192 IP audio matrix. It is fully -7 (class D) compatible on both the 128 input streams as well as the 128 output streams and offers the ability to synchronize all these IP streams. Each stream can consist of up to 64 audio channels. Besides this matrix, it offers more functionality, such as: 64 adjustable tone generators, 64 audio analyzers, 32 audio stream input delays of up to 2300ms (optional), Mono channel gain (optional) and in Cerebrum it features a big matrix view for routing individual audio channels.

The Neuron audio matrix runs on the same hardware as the other identities of Neuron (Bridge, Convert, Compress, Protect and View) meaning that whenever your requirements change, you can reuse the hardware for other purposes. Shuffle handles up to 128 streams on a single QSFP28 connector.

Optionally Shuffle offers additional audio I/O with 4x MADI licenses (MADI SFPs not included).

The Shuffle I/O panel



Instead of using a single MAC 100Gb/s Ethernet connection on QSFP, like all other identities, Shuffle uses the same QSFP but divided into 4 MACs, using only 1 of the 4 in 25Gb/s mode.

Features

- Audio standards supported: ST2110-30/31 and AES67
- 128 IP audio listeners and 128 IP talkers, fully -7 (class D) compatible
- Up to 64 channels per stream, configuration dynamically changeable
- 8192 x 8192 audio channel routing with an additional 64 x 64 channels for the audio generator (audio sources) and audio analyzer (audio destinations)
- Matrix routing controlled with SWP08
- Stream and channel swapping
- Independent input and output configurations
- Audio synchronization
- Audio clean switch for Dolby-E, and PCM. This feature provides a clean audio switch-over by ducking the audio to -144dB, perform the switch and ramp up again to nominal value. (V-fade)
- PCM audio generator routable to the Matrix with 64 independent channels, 24 bits 48kHz sine, with a frequency range of 40Hz to 16kHz and adjustable audio level between -63 and 0 dBFS
- PCM audio analyzer for 64 channels with frequency and audio level detection
- 32 streams can be delayed with a maximum of 2300ms (option)
- Mono channel audio Gain from -60 to +12 dB (option)
- Up to 4x64 channels MADI IO (optional)
- PTP Network timing with slave functionality, compliant with SMPTE ST2059-2 External black burst inputs
- Multicast and Unicast selectable per streams
- Single 25GbE link on a 100GbE QSFP28 module
- Compatible protocols: ACPv2, DNS, IGMPv2, IGMPv3, LLDP, HDCP, SDP, NMOS IS04, NMOS IS-05, 802.1as, ST2059-1/2, ST2110-30/31, AES67, SW-P-08,

For more detailed block schematics, ordering information and technical specifications, please refer to the [Shuffle datasheet available on evs.com/neuron](https://www.evs.com/neuron)

View

Low latency, high quality, live production multiviewer



When it comes to low-latency, flexibility and ease of use, there is nothing that compares to Neuron View.

View's unequalled low latency (20ms@50Hz and 16.7ms@59.94Hz), start-up times, and low power consumption makes it ideal for a wide range of multiview applications, from preview monitoring and shading in small OB-vans, to high resolution, high source count monitor walls for the largest live-production facilities.

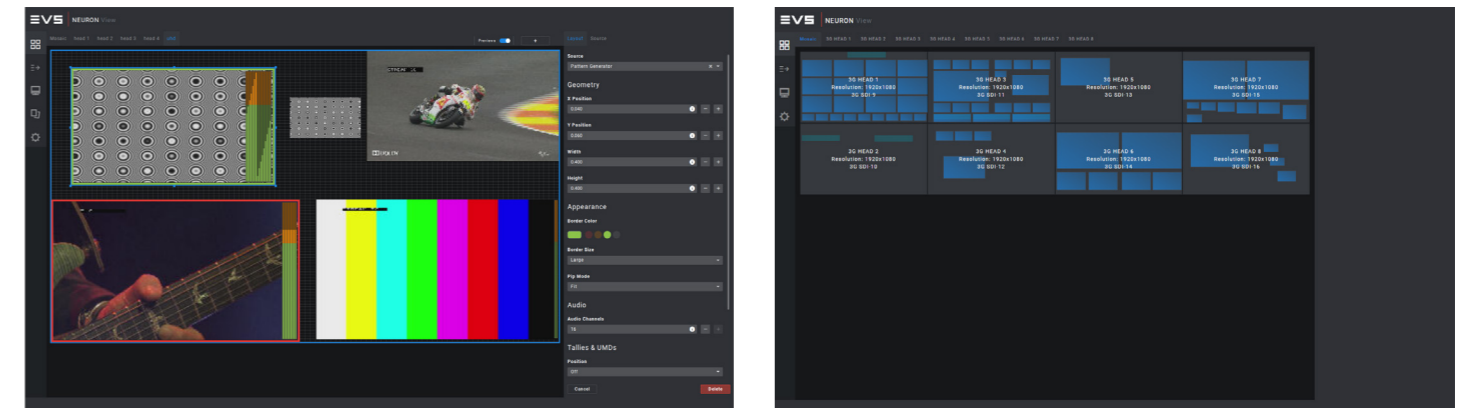
With the intuitive on-board web-based graphical user interface you can change the layout of all outputs on the fly and in real time. You do not need a separate application to design your canvasses. With it you can save and load snapshots, change the scale and layout of each PIP, and configure which PIP displays which group of IP (-20, -30, and -40) streams.

Neuron View's outputs can be configured as 8x FHD, 4x FHD + 1x UHD or 2x UHD ST2110-20 IP output streams. It can optionally be equipped with an SDI expansion board, enabling 3Gb/s and 12Gb/s SDI outputs besides the standard IP outputs.

It accepts up to 32 FHD, up to 8 UHD, or a mix of FHD and UHD ST2110 streams per board, which can all be displayed in two different sizes on any of that board's outputs.

With Neuron View you also enjoy ultimate flexibility, since it is built on the same processing board as all other Neuron identities: Bridge, Convert, Compress, Protect and Shuffle. In other words, you only ever need one platform to cover all infrastructural challenges.

Screenshots of the web-based control interface, hosted on the processing boards



Features

- Standards supported: UHD (4 wire SQD/2Si or single wire 2Si), FHD Level-A, HD, SD ST2110-20 on 50Hz and 59.94Hz. (2160p, 1080p, 1080i and 720p)
- Ability to receive 32 IP video (ST2110-20), audio (ST2110-30) and metadata (ST2110-40) inputs.
- Displays up to 64 PIPs of video with multiple tallies, UMDs and audio meters per PIP, divided over all outputs
- 2 UHD heads, 8 FHD heads or 1 UHD head + 4 FHD heads on SDI and IP (ST2110-20)
- Display a mix of asynchronous HD, FHD and UHD sources on FHD/ UHD displays simultaneously
- High quality image processing and scaling
- Ultra-low latency between input and output (20ms@50Hz and 16.7ms@59.94Hz)
- Extremely low power consumption compared to CPU based multiviewers
- Up to 256 channels of audio metering, freely assignable to PIPs
- Audio Metering via adjustable VU scales
- Up to 3 UMDs and 4 Tallies per PIP, controllable through TSL
- Up to 32 Digital clocks and up/down counters
- Colored borders
- User definable backgrounds
- 2x QSFP28 true 100Gb/s single MAC for all IP I/O
- Transparency of VANC data to ST2110-40 in SDI and vice versa with possibility to shuffle
- PTP Network timing with slave functionality on the Ethernet ports, compliant with SMPTE ST2059-2 (BMCA)
- External black burst inputs
- Possibility to output 2x Analog bi-level reference locked to PTP.
- Redundant IP signals in and out (double stream or ST2022-7)
- Multicast and unicast configurable per stream
- Stream and Ethernet port redundancy
- Each SDI or IP input can be used as a back-up signal for an SDI or IP output
- Compatible protocols: ACPv2, DNS, IGMPv2, IGMPv3, LLDP, DHCP, SDP, NMOS IS04, NMOS IS04, 802.1as, ST2059-1/2, ST2110-20/30/31/40, TSL v5

For detailed block schematics, ordering information and technical specifications, please refer to the View datasheet available on [evs.com/neuron](https://www.evs.com/neuron)

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